

PLC Technology with the AB CompactLogix

COURSE-SERIES OUTLINE

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Course Name	PLC Technology 1 with the Allen-Bradley CompactLogix
Catalogue Number	8230-0010
Category	Automation / PLCs
Duration	15 Hours
Prerequisites	None

1. Defining PLCs

The LearnMate Interface
Using the Glossary
What is a PLC?
Control Systems
Basic PLC Functions
The Scan Cycle

2. PLC History and Major PLC Brands

Relays – Precursors to PLCs
Relays and the PLC
PLC Development Timeline
Major PLC Manufacturers
Total Automation
Programmable Automation Controllers (PACs)

3. PLC Hardware

- Essential PLC Hardware Components
- Structure Based on Function
- PLC Hardware Tour
- Compact PLC Structure
- Modular PLC Structure
- Modular PLC Block Diagram

4. Field Devices and Signal Types

- Input and Output Devices
- Analog and Digital
- Signal Types
- Wiring Field Devices
- Wiring Diagrams

5. PLC Programming Languages

- The Five Standardized PLC Programming Languages
- Ladder Diagram and other Graphical Languages
- Textual Programming Languages
- Other Programming Languages
- Mixing Programming Languages

6. Ladder Logic Basics

- Ladder Diagram Structure
- Basic Input and Output Bit Instructions
- Instruction Representation
- Scan Cycle Steps
- How a Ladder is Scanned
- PLC Tags
- Tag Creation
- Tag Components
- Referencing Tags

7. The Studio 5000 Interface

- Screen Components
- Project Hierarchies
- Important Project Window

8. Project: Connecting Your PLC

- PLC1 Kit Components
- Inventory and Safety Checks
- Creating a New Project
- Hardware Configuration
- Establishing Communication
- PLC Modes
- Downloading the Project
- Saving and Archiving Projects
- Inventory Check and Shut Down

9. Project: Creating a Program

- Programming a Basic Ladder Diagram
- Creating and Monitoring Tags
- Building a Ladder Diagram
- Placing Instructions
- Branching
- Online and Monitoring
- Debugging and Troubleshooting
- Downloading and Testing

10. Boolean Logic Functions

- Bit Logic
- AND, OR and NOT Logic
- Advanced Logic Gates

11. Project: Controlling a Sorting System

Controlling a Sorting System
Programming the Ladder Diagram
Inventory and Safety Checks
Downloading and Testing the Program
Inventory Check and Shut Down

12. Project: Improving Control and Safety

Improving Control and Safety
Programming with NOT Logic
Inventory and Safety Checks
Testing the New Program
Inventory Check and Shut Down

13. Project: Elevator Control

Controlling an Elevator
Programming with AND Logic
Designing the Ladder Diagram
Inventory and Safety Checks
Modifying the Elevator Control System
Inventory Check and Shut Down

14. Project: Elevator Safety

Programming with OR Logic
Programming with OR Logic
Inventory and Safety Checks
Running the Program
Adding a Warning Lamp to the System
Inventory Check and Shut Down

15. Project: Arsenic Filling Station

Arsenic Filling Station
Designing the Ladder Diagram
Inventory and Safety Checks
Simulating the Arsenic Filling Station
Inventory Check and Shut Down

Course Name	PLC Technology 2 with the Allen-Bradley CompactLogix
Catalogue Number	8230-0020
Category	Automation / PLCs
Duration	15 Hours
Prerequisites	None

1. PLC Memory

- Bits, Bytes, and Words
- Memory Types
- Important PLC Locations
- Use of Memory Units
- Online and Offline Programming

2. Project: Tags and Data Types

- Identifying Memory Components
- Online Testing
- Examining Bit and Word Values
- Data Monitor and Tag Editor
- Tag Columns
- Tag Data Types
- Forcing I/O

3. Latch and Unlatch

- Retentive and Non-Retentive Output Instructions
- The Unlatch and Latch Instructions
- Other Latching and Unlatching Methods

4. Project: Gate Control

- Gate Control with PLCs
- Ladder Design
- Output latch (OTL) and Output Unlatch (OTU) Instructions
- Programming with OTL and OTU
- Inventory and Safety Checks
- Running the Program
- Inventory Check and Shut Down

5. Project: Modern Elevator

- Elevator Control with OTL and OTU
- Designing a Ladder Diagram to Control a Freight Elevator
- Inventory and Safety Checks
- Running the Program
- Inventory Check and Shut Down

6. One Shot

- Retentive and Non-Retentive Inputs
- Inputs and the Scan Cycle
- One Shot Instructions
- ONS, OSR, and OSF

7. Project: Automatic Stapler

- Controlling an Automatic Stapler
- The ONS Instruction
- Designing the Ladder Diagram
- Programming Without the ONS Instruction
- Inventory and Safety Checks
- Running the Program
- Revising a Program by Adding an ONS Instruction
- Running the Modified Program
- Inventory Check and Shut Down

8. Timer Structures

- Generic Timer Structure
- Box Structure
- Timer Files
- Timer Structure Members
- TON, TOF, and RTO
- Applications of Timer Instructions

9. Project: Timer On Delay

- Adding a Delay
- Timer ON Delay (TON)
- Programming with the TON Instruction
- Inventory and Safety Checks
- Running the Program
- Monitoring Timer Tags
- Inventory Check and Shut Down

10. Project: Timer Off Delay

- Controlling an Automatic Punch
- Timer OFF Delay (TOF)
- Programming with the TOF Instruction
- Inventory and Safety Checks
- Running the Program
- Activating the Solenoid Using a TON (Instead of a TOF)
- Inventory Check and Shut Down

11. Timer Projects

- Controlling Outputs for Different Time Ranges
- Inventory and Safety Checks
- Flashing Lamps
- Short Cycle and Long Cycle Switch
- Programming and Running the Ladders
- Inventory Check and Shut Down

12. Counter Instructions

- Generic Counter Structure
- Counter Box Structure
- Counter Files
- Counter Structure Members
- Counter Memory
- CTU and CTD

13. Project: Counter Up and Reset

- Using a PLC to Control a CNC Lathe
- The Count Up (CTU) Instruction
- The Reset (RES) Instruction
- Writing a CNC Lathe Control Program
- Inventory and Safety Checks
- Programming with the CTU Instruction
- Running the Program
- Modifying the Program
- Inventory Check and Shut Down

14. Project: Counter Down

- Using a PLC to Control a Parking Lot
- The Count Down (CTD) Instruction
- Designing the Ladder Diagram
- Inventory and Safety Checks
- Programming with the CTU and CTD Instruction
- Simulating the Parking Lot Control Program
- Modifying the System to Include an Automatic Gate
- Inventory Check and Shut Down

15. Final Project: The Lifting Platform

- Project Specifications
- Inventory and Safety Checks
- Programming the Ladder Diagram
- Running the Program
- Modifying the Program
- Inventory Check and Shut Down

Course Name	PLC Technology 3 with the Allen-Bradley CompactLogix
Catalogue Number	8230-0030
Category	Automation / PLCs
Duration	15 Hours
Prerequisites	None

1. Tips and Tricks

- Review of PLC Hardware and Functionality
- Review of Bit Logic, Timer, and Counter Ladder Diagram Instructions
- Review of the Studio 5000 Interface
- Ladder Editor View Options
- Instruction Shortcuts and Short Forms
- Compile Errors and Verifying a Routine

2. Compare Instructions

- Introduction to Compare Instructions
- Placement of instructions
- Instruction Parameters (Sources)
- Data Type Requirements
- Overview of Compare Instructions
- Bit Masks

3. Project: The Equal (EQU) Instruction

- Using PLC to Control a CNC Lathe
- The Equal (EQU) Instruction
- Instructions Designing the Ladder Diagram
- Inventory and Safety Checks
- Programming with EQU
- Inventory Check and Shut Down

4. Project: The Not Equal (NEQ) Instruction

Using PLC to Control a Sign with Flashing Lights
The Not Equal (NEQ) Instruction
Designing the Ladder Diagram
Inventory and Safety Checks
Programming with the NEQ (Not Equal) Instruction
Testing the Flashing Lights Application
Inventory Check and Shut Down

5. Project: Conveyors

Using a PLC to Control Three Conveyors with Three Separate Motors
Designing the Ladder Diagram
Inventory and Safety Checks
Programming with the EQU and NEQ Instruction
Simulating the Conveyor Control Program
Adding a Buzzer to the Control System
Inventory Check and Shut Down

6. Project: The Less Than (LES) Instruction

Using a PLC to Control an Automatic Caliper System
The Less Than (LES) Instruction
Designing the Ladder Diagram
Inventory and Safety Checks
Programming with the Less Than (LES) Instruction
Running the Automatic Caliper Control Program
Inventory Check and Shut Down

7. Project: The Greater Than (GRT) Instruction

Using a PLC to Control an Ice Cream Filling Station
Designing the Ladder Diagram
The Greater Than (GRT) Instruction
Inventory and Safety Checks
Programming with the GRT (Greater Than) Instruction
Running the Application
Modifying the Program to Stop the Filling Process when the Time Exceeds 15 Seconds
Inventory Check and Shut Down

8. Project: Oven Conveyor System

Using a PLC to Control an Oven Conveyor System
 Designing the Ladder Diagram
 Inventory and Safety Checks
 Programming with the GRT and LES Instructions
 Running the Oven Conveyor Control Program
 Inventory Check and Shut Down

9. Project: The Limit Instruction

Controlling Three Devices
 Designing the Ladder Diagram
 Inventory and Safety Checks
 Programming with the LIM Instruction
 Running the Machining Application
 Inventory Check and Shut Down

10. Project: The Move (MOV) Instruction

Using a PLC to Control a Butter Filling Station
 The Move (MOV) Instruction
 Source and Destination
 Instructions Designing the Ladder Diagram
 Inventory and Safety Checks
 Programming with the Move (MOV) Instruction
 Running the Butter Filling Control Program
 Modifying the Program to Lengthen the Pause Between Each Cycle
 Inventory Check and Shut Down

11. Mathematical Instructions

Introduction to mathematical instructions
 Placement of instructions
 Memory requirements for instructions
 Instruction Parameters
 Overview of Compute/Math Instructions
 Conversion Instructions
 Decimal, Binary, and BCD

12. Project: The Automated Crane

Using a PLC to Control a Crane
The ADD Instruction
Designing the Ladder Diagram
Inventory and Safety Checks
Programming with the ADD Instruction
Running the Crane Control Program
Inventory Check and Shut Down

13. Project: The Subtract (SUB) Instruction

Using a PLC to Control a Coffee Machine
The Subtract (SUB) Instruction
Designing the Ladder Diagram
Inventory and Safety Checks
Programming with the Subtract (SUB) Instruction
Running the Coffee Machine Control Program
Modifying the Coffee Machine Control Program
Inventory Check and Shut Down

14. Project: The Tallying System

Project Specifications
Designing the Ladder Diagram
Monitoring the Count
Inventory and Safety Checks
Programming the Tallying System
Running the Tallying System Program
Inventory Check and Shut Down

15. Final Projects

Project Specifications
Inventory and Safety Checks
Programming the Applications
Running the Applications
Inventory Check and Shut Down

Course Name	PLC Technology 4 with the Allen-Bradley CompactLogix
Catalogue Number	8230-0040
Category	Automation / PLCs
Duration	15 Hours
Prerequisites	None

1. Getting Back to the Basics

- Bit Logic Instructions Review
- Counters and Timers Review
- Comparison Instructions Review
- Mathematical Instructions Review
- Logix Designer Review
- Project Documentation
- Routine Documentation
- Hiding/Showing Documentation

2. PLC Communication

- Communication Protocols and Mediums
- Ethernet and LANs
- TCP and OSI Models
- IP Addresses and Subnets
- Network Switches

3. HMIs

- Introducing HMIs
- Everyday HMIs and Industrial HMIs
- Working with HMIs
- Functions of HMIs
- HMI Programming
- HMI-PLC Communication
- SCADA Architecture

4. Project: Introduction to View Designer

- Your HMI Module
- The View Designer Interface
- Screen Design
- JMTS Setup and Connections
- Creating a Base Project
- Going Online
- Creating a New View Designer Project
- Downloading the Runtime Application
- Testing the HMI Project
- Shutdown

5. Project: Navigation and Monitoring

- HMI Project Planning
- Types of Screens
- Screen Hierarchy
- Creating the Control Application
- Navigation Between Screens
- Building the HMI Screen
- Downloading and Testing
- Shutdown

6. Project: The Stuck Conveyor

- The Scenario
- DC Motor Control in Previous Projects
- DC Motor Control with an HMI
- Numeric Inputs
- Animations
- Building the Control Program
- Navigation and a New Screen
- Creating Animations
- Downloading and Testing
- Shutdown

7. Project: Jump to Subroutine

Tasks, Programs, and Subroutines

Tasks and Task Types

Programs

Subroutines for Organization

Creating Subroutines

The JSR Instruction

Creating Subroutines

Using the JSR Instruction

Removing Parameters

Downloading and Testing

Shutdown

8. Project: SBR and RET

Subroutines as Functions

Subroutine Label (SBR)

Return from Subroutine (RET)

Creating the Temperature Conversion Subroutine

Adding JSR Instructions to the Main Routine

Building the HMI Screen

Downloading and Testing

Challenge Activity

Shutdown

9. Project: Arrays

- Introduction to Arrays
- Array Subscripts
- Array Dimensions
- Creating an Array
- Get System Value (GSV)
- File Copy (COP) and File Fill (FLL)
- Building the Array and Subroutine
- Copying the Array
- The HMI Screen
- Downloading and Testing
- Shutdown

10. Project: UDTs

- Predefined Data Types
- Module Defined Data Types
- The Need for User Defined Data Types (UDTs)
- Working with UDTs
- Creating UDTs
- The HMI Screen
- Downloading and Testing
- Shutdown

11. Project: The Faults in Our Controllers

- Introduction to Controller Faults
- Main Fault Categories
- Major, Minor, and I/O Faults
- Fault Recovery: Best Practices
- Example Faults and How to Resolve Them
- Logix 5000 Controllers Fault Codes
- Creating the Routine with the Fault
- Clearing and Resolving the Fault
- Preventing the Fault from Returning
- Shutdown

12. Project: Alarms and Automatic Diagnostics

Controller Alarms

Alarms on the HMI

Alarm Conditions

Alarm States

The ALMD Instruction

The Logix Designer Alarm List

Faults and Automatic Diagnostics

Creating, Triggering, and Acknowledging an Instruction-Based Alarm

Creating, Triggering, and Acknowledging a Tag-Based Alarm

Shutdown

13. PLC Communication – Part 2

Industrial Ethernet

Local and Remote I/O

Adding Local and Remote I/O Modules to a Project

Adding Third Party Vendor Hardware to a Project

Introduction to IO-Link

Network Topologies

Interactions Between CompactLogix Controllers

Produced and Consumed Tags

14. PLC Challenge Projects

Challenge 1: The Crosswalk

Challenge 2: The Memory Game

Challenge 3: Factory Application

 **Important Note:** *This outline is subject to change.*