

Fundamentals of Robotics for SCORBOT-ER 4u

Catalogue Number	3046-0000
Category	Robotics
Duration	15 Hours

Activity 1: Introduction to Robotics

- What is a Robot?
- History of the Industrial Robot
- Applications of Industrial Robots
- Flexible Manufacturing Systems

Activity 2: How Robots Work

- Robotic System Components
- Types of Robot Joints
- Types of Robots
- Manipulator Driving Axes
- Robotic Control Systems
- Programming Language: RoboCell Robotic Software

Activity 3: Using Robotic Control Software

- Simulation Software
- Task: Running RoboCell and Opening a Project
- RoboCell Window Components
- RoboCell Working Modes
- Task: Selecting Working Modes
- 3D Image Window
- Task: Adjusting the View of the Robot Workcell
- Running Programs
- Task: Running a Sample Program
- Manipulating the Robot
- Task: Robot Working Limits

Activity 4: Recording Robot Positions

Homing

Task: Running RoboCell and Opening a Project

Recording Absolute Positions

Task: Recording Positions

Moving the Robot

Task: Executing Movements

Joint Coordinate System

Cartesian Coordinate System

Manual Movement Dialog Box

Task: Manipulating the Robot in the XYZ Coordinate System

Activity 5: Programming a Simple Pick and Place Task

Record and Teach Commands

Task: Running RoboCell and Opening a Project

Moving a Cube by Recording Four Positions

Task: Recording and Teaching Positions

Programming Tools

Task: Writing a Simple Robot Program

Task: Saving a Robot Project

Task: Running a Robot Program

Activity 6: Absolute and Relative Postions

Absolute and Relative Positions

Using Relative Positions

Send Robot to Object

Task: Recording Relative Positions

RoboCell Copy and Paste Functions

Task: Programming

Task: Running the Program

Task: Independent Programming

Activity 7: Basic Robotic Programming Tools

- RoboCell Program Structure
- Object Inspection Task
- Task: Recording Positions
- Task: Programming
- The Remark
- Task: Adding Remarks to a Program
- Debugging Commands
- Task: Adding Debugging Tools and Delays to a Program
- Making Commands Non-executable
- Task: Making Ring Bell Commands Non-executable

Activity 8: Block Alignment Project

- Aligning a Block
- Task: Recording Positions
- Task: Programming
- Task: Running and Evaluating the Program
- Task: Programming a Continuous Cycle

Activity 9: Feeders and Templates

- Feeder
- Template
- Using a Feeder and Template in a Production Process
- Task: Running RoboCell
- Task: Recording Positions
- Turning Outputs On and Off
- Task: Programming and Running the Program
- Task: Using a Template to Move Parts in a Workcell

Activity 10: Peripheral Devices

Robot Work Envelope

Task: Determining a Robot's Work Envelope

Rotary Table

Using a Rotary Table to Stack Cylinders

Task: Recording Robot Positions

Task: Recording Positions for Peripheral Devices

Task: Programming and Running a Stacking Operation

Task: Making a Program More Efficient

Activity 11: Linear Slidebase Project

Linear Slidebase Project

Recording Positions for the Robot and Peripheral Devices

Task: Moving a Robot Along a Slidebase

Task: Recording Positions for the Robot and Peripheral Devices

Task: Programming

Task: Running and Evaluating the Program

Task: Optimizing a Program

Activity 12: Encoders

Encoders

Recording and Storing Positions Using Encoder Values

Using Encoder Values to Record Positions

Task: Programming with Encoder Values

Task: Running and Evaluating the Program

Task: Independent Programming

Activity 13: Roll and Pitch

Degrees of Freedom

Task: Running RoboCell and Loading the Project

Adjusting the Roll

Task: Modifying Positions #13 and #23

Task: Modifying Position #2 by Manipulating the Roll

Task: Running the Program

Activity 14: Programming the Robot to Execute Linear Movements

Robot Machine Operators

Task: Recording Two End Positions and Running the Program

Controlling the Robot Trajectory

Task: Recording a Middle Position

Task: Recording a Relative Position

Linear Movement

Task: Observing the Effects of the Go Linear Command

Task: Observing the Encoder Values for a Linear Trajectory

Conclusion

Activity 15: Programming the Robot to Execute Circular Movements

Controlling the Robot Trajectory

Using the Go Linear to Position and Go Circular to Position

Task: Recording Positions to Write the Letter B

Task: Programming the Robot to Write the Letter B

Task: Running the Program

Task: Programming the Robot to Write the Number 3

Activity 16: Final Project: Drawing a House

Drawing a House

Task: Recording Positions

Task: Programming the Robot to Draw a House

Task: Running and Evaluating the Program

Challenge

Task: Programming and Running the Challenge